Collin Banko

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OBJECTIVE

A role in which I may work alongside a talented group of colleagues who share a similar dedication to helping one another and bettering the industry. As well, I hope to further my knowledge in programming, computer maintenance and visual effects while enhancing the industry in my own way.

EXPERIENCE

System Support Specialist, Savannah College of Art and Design — March 2013 – May 2014Responsible for the stable and efficient operations of computing systems in an enterprise environment by reviewing technical problems, troubleshooting operating issues, analyzing data, and identifying objects or events affecting software and hardware operations. In addition, maintain hundreds of Linux-based renderfarm nodes used for Renderman, Maya, and Houdini.

Freelance Website Designer (Owner), Pro Web Creations — November 2004 – November 2009 Contracted by clients to design user-friendly websites from concept to execution using industry-standard coding and design practices.

EDUCATION

Savannah College of Art and Design — September 2010 – May 2014

Bachelor of Fine Arts in Visual Effects. Minor in Technical Direction.

Plattsburgh High School — September 2006 – June 2010

Graduated with Honors. Accrued fifteen (15) hours of transferable college credit in Physics, Chemistry, and Pre-Calculus.

SKILLS

3D Design: SideFX Houdini, Autodesk Maya, Renderman

Motion Capture: Vicon Blade, Autodesk Motionbuilder, Faceware Analyzer and Retargeter

Programming: Python, BASH, MEL; familiarity with C++ & PyQT

Video Editing: The Foundry NukeX, Adobe Premiere Pro and After Effects

2D Design: Adobe Photoshop and Illustrator

Web: HTML5, CSS3; familiarity with Javascript, Flash, PHP and MySQL

Operating Systems: Windows, Mac OSX, Linux (RHEL, CentOS)